

### Future of CI and role of XNET Cees de Laat – Univeristy of Amsterdam

2020-11-13 • virtual (everywhere)



#### **History of XNET innovations**

# SCinet's Xnet (eXperimental Networks) environment provides a venue to showcase emerging, often pre-commercial or pre-competitive, developmental networking technologies, protocols and experimental networking applications.

SCinet is the Exhibit floor network and it has evolved into a robust, high-performance, production-quality network that exhibitors and attendees depend on for reliable local area, and wide area network services. Consequently, it has become increasingly difficult for SCinet to showcase cutting edge, potentially fragile technology. Xnet provides a venue which is by definition cutting-edge, pre-standard and in which fragility is understood and accepted. Xnet enables its participants and research exhibitors an opportunity to showcase emerging, prototype or experimental network gear or capabilities, prior to their general commercial availability in a fault tolerant (forgiving) environment. Participants in Xnet's environment gain insight from the worlds most advanced computing and computer networking audience.

**Xnet debuted in Portland, Oregon at SC99**, where **Dense Wavelength Division Multiplexing (DWDM)** technology was used in the implementation of OC-48 SONET rings on the conference show floor. At SC2000, Xnet demonstrated preproduction and early delivery **10-Gigabit Ethernet** equipment connecting several exhibit floor booths. Since then, Xnet has showcased many advanced optical switching technologies as well as international, multi-domain control plane manipulation and new transport technologies. These have included 16 - 64k pMTU (SuperJumboFrames), 10G Encryption and Remote Direct Memory Access over InfiniBand in 2005 as well as GMPLS control, Sensor Networks and Data Centre o/s migration, and open fabric NFS/RDMA using RDMA over Infiniband

Apart from firewalling advanced technologies from the production SCInet, XNET has some specific advantanges for participants. We offer show-floor booth space for demo's that have no home booth. There is significant attention to 'what's new' and XNET is one of the must-see go-to activities. We also include descriptions in show media both print and electronic. During SC, there are numerous directional and promotional signs that tell visitors what is in XNET and where the demos are located. From both a research and marketing perspective, XNET brings a great deal of attention to our participants.



#### sc06

- SCinet's Xnet (eXtreme net) provides a venue to showcase emerging, often pre-commercial or pre-competitive, developmental networking technologies, protocols, and experimental networking applications.
- Xnet is an opportunity to showcase emerging, prototype or experimental network gear or capabilities, prior to their general commercial availability in a fault tolerant (forgiving) environment. Participants in SCinet's Xnet environment gain insight from the worlds most advanced computing and computer networking audience.
- DRAGON Xnet demo details: <u>http://dragon.maxgigapop.net/twiki/bin/view/DRAGON/SuperComputingPlanning2006</u>
- GSFC's High End Computer Network (HECN) Team supported four realtime high performance networking data flow demonstrations into the showroom floor of the International Conference for High Performance Computing, Networking and Storage, a.k.a. SC2006, hosted in Tampa, FL. The provided support was in the form of either HECN's physical network infrastructure used in the critical path of a demo's realtime data flows or network engineering or troubleshooting expertise to help of the demo.
  - The demos supported were those of the following projects:
  - DRAGON: http://dragon.maxgigapop.net/
  - TeraFlow Testbed: <u>http://www.teraflowtestbed.net/</u>
  - OptIPuter: http://www.optiputer.net/
  - DICE: http://www.avetec.org/dice/

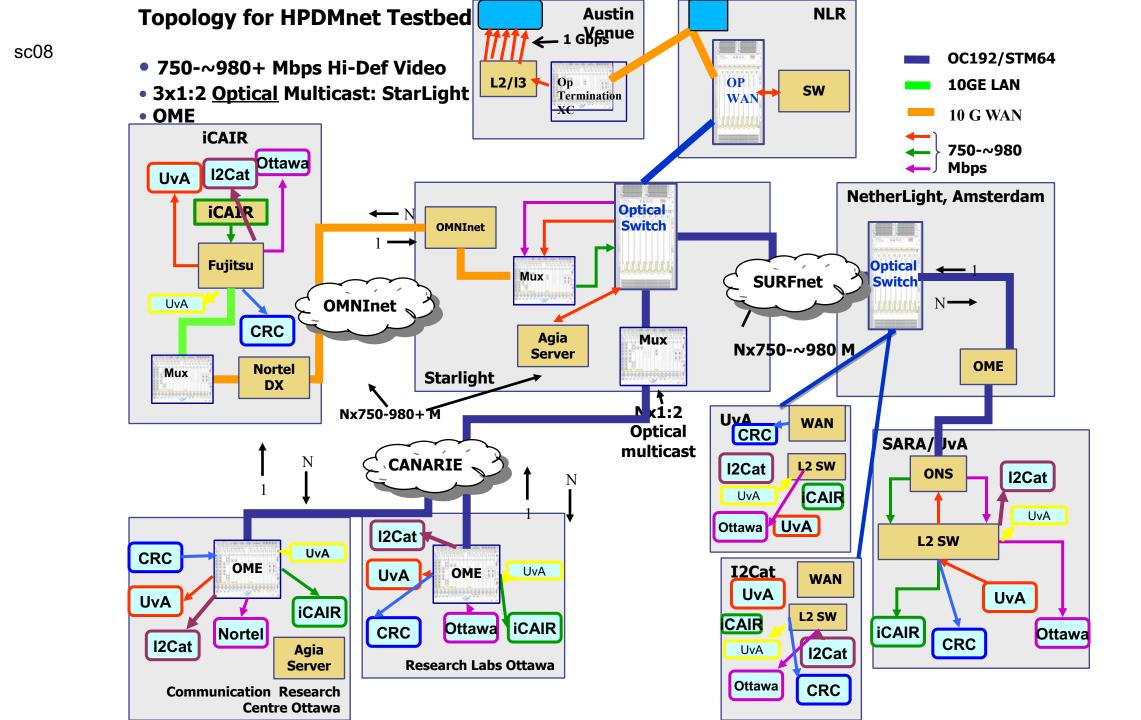
SPEED was the problem!

# SC08 Xnet Proposed Demo description

#### **High Performance Digital Media Network Demonstration**

•The High Performance Multi-media project is a collaboration between government, academic and industrial researchers where this international advanced networking demonstration will showcase capabilities of the High Performance Digital Media Network (HPDMnet). For several years, the HPDMnet community has designed, developed, and demonstrated dynamic lightpath provisioning capabilities, for both inter and intra domain implementations. Now, they are developing advanced services that can build upon those capabilities, by optimally utilizing them. For example, the HPDMnet initiative is creating the world's first international high performance transport service specifically created for high quality, large-scale digital media, including support for extremely high volume media streams. This initiative represents a complete departure from existing services, which are based on legacy services and technologies and which cannot meet many emerging needs for high quality, high performance reliable services. This initiative is providing an infrastructure foundation for future digital media services, as well as for other data-intensive applications, which will be first implemented at Global Lambda Integrated Facility (GLIF) international exchange facilities (GOLES). To enhance such services, the HPDMnet community is participating in the development of an architectural framework for a high performance network interface, a GLIF Network Interface, which will be standardized through the OGF process developing the Grid Network Interface architecture. This initiative was established as a cooperative international partnership by several major network research centers. Members of the consortium include: CANARIE, Communications Research Centre (CRC) Canada, I2Cat, Inocybe, International Center for Advanced Internet Research, Korean Institute of science and Technology Information, Northwestern University, NetherLight, Nortel, SARA, StarLight, SURFnet, and University Van Amsterdam.

•The key point is the nature of the service that will be demonstrated, in part, because these capabilities are being designed and implemented as a real, defined "service," and not merely as a collection of technologies that are being showcased. The supporting technologies are certainly important - they provide the enabling resources. However, the service is based on innovative methods that provide for unique integration, control and management of lower level technology-based capabilities providing for capacity, performance, dynamic lightpath provisioning, stream duplication, and other functions. The modularity of the architecture allows for additional capabilities to be added with minimal or no manual intervention. Primarily, this is accomplished by using XaaS techniques (SaaS, PaaS, IaaS, etc), that can be highly decentralized. In addition, this service is being designed to be persistent at major exchange points, not merely a one-off demo. Also, in the final analysis, such services are judged by what they can do for applications. In this case, this service will be used to demonstrate high quality, high performance, data intensive digital media L1/L2 transport across national and international WANs, both live and streamed from repositories.





#### **SC09**

#### Scope:

- Experimental networking techniques & architectures
- Switching, provisioning, control
- Novel Applications, use of network
  Advanced Protocols
- Transmission, reach, speed Result:
- nil
- Function of:
  - research shift to applications
  - reduced University research in "telecommunications"
  - Intense competition between Vendors
  - Vendor's marketeers in charge (exhibition corrupts product launch)
  - Economic downturn

SCinet's Xnet (eXtreme Net) is celebrating its ten year anniversary providing a venue to showce emerging, often pre-commercial or pre-competitive, developmental networking technologies, protocols and experimental networking applications.      • Xnet    SCinet has evolved into a robust, high-performance, production-quality network that exhibitors and attendees depend on for reliable local area and wide area network services. Consequent has become increasingly difficult for SCinet to showcase cutting edge, potentially fragile technology. Xnet provides a venue that is by definition cutting-edge, pre-standard and in which	for working,
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Xnet participant demonstrations gain access to valuable SCinet bandwidth and consultation v International experts, special conference-wide visibility at SC with references in event literature on-site signage, directional signs to pinpoint the locations of the demonstration, and in some instances even include complimentary exhibit space and network connectivity.	e,



### SC10 → Research Sandbox

- The SCinet Research Sandbox Initiative is a new feature of SCinet, created to allow researchers, computer scientists and network engineers to experiment using the state-of-the-art SCinet as their laboratory. The purpose of the SCinet Research SCandbox is to create new uses of SCinet from within the Research community at SC, to draw special attention to research demos that leverage SCinet in novel ways, and to better link SCinet to the Technical Program through Researcher's papers, presentations and posters that include descriptions of how SCinet helped.
- Interested participants must submit a proposal that describes their research project, SCinet network topology and description of how the research or results will be communicated, presented or reviewed. Special attention must drawn to how SCinet enhanced, accelerated or improved the research and demonstration. This description is the primary deciding factor in making a research proposal part of the sandbox program.
- <u>SCinet Sandbox August update.ppt</u>
- <u>Network Security Analysis proposal.pdf</u>
- DICE 2010 Sandbox Proposal v0\_3.pdf
- <u>Caltech 40GE-Remote.png</u>



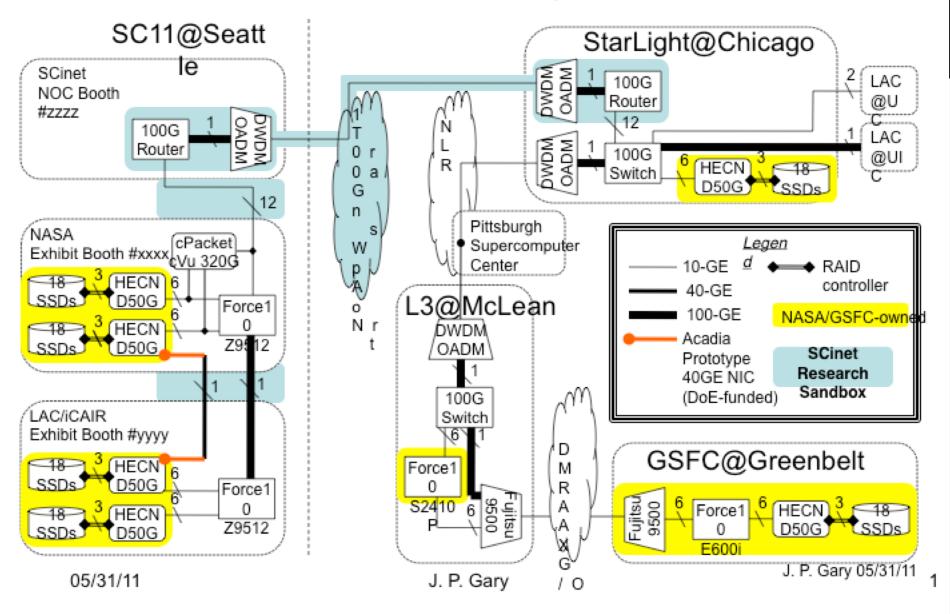
- Received 13 submissions
  - 2 on 100G
  - 1 on 40G RDMA over the WAN
  - 1 on passive monitoring
  - -9 on OpenFlow
- Accepted 11

– Top rated 6 will get a chance to speak in the technical program



### Evaluations/Demonstrations of 40-to-100 Gbps IPv4/IPv6 Disk-to-Disk File Copying Performance Across LANs & WANs

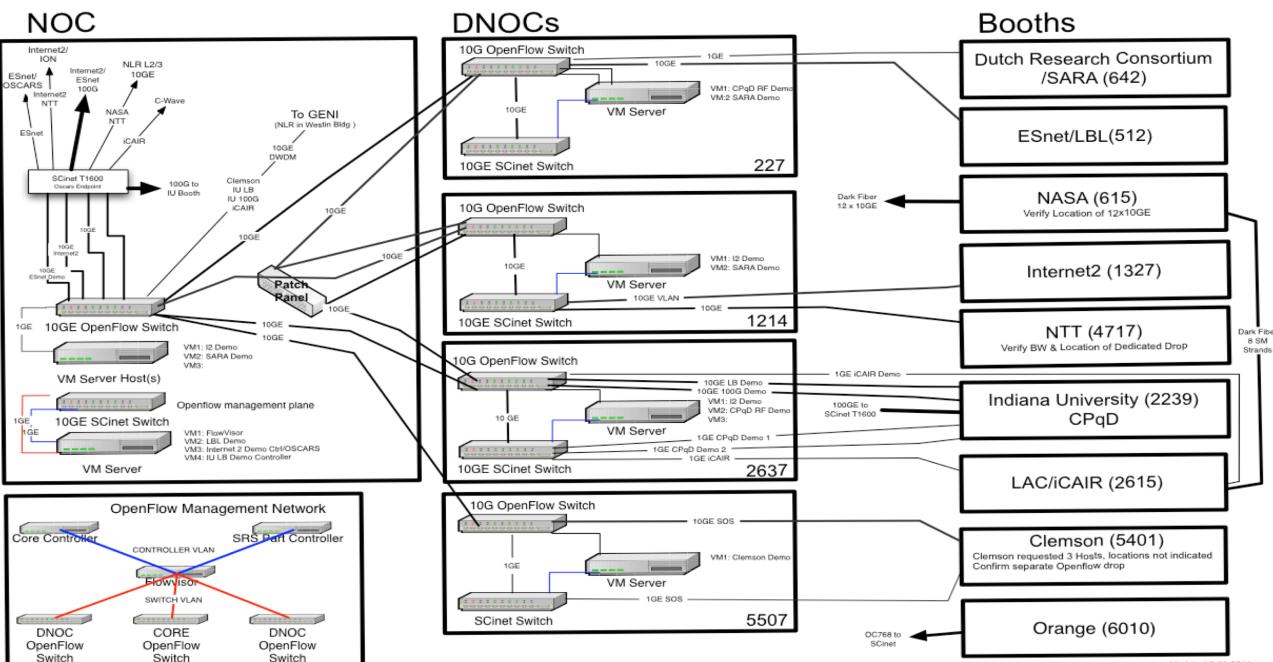
A Part of the 100G Consortium Initiative Among NASA and Several Partners



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SCinet Research Sandbox OpenFlow Testbed (SC11)

Booth Openflow connection (need to confirm): - VLAN on booth connection: LBL, Internet2, DRC, iCAIR





### Sc14 ==> INDIS on board + NRE – no specific XNET

- Paper centric
  - Cees DeLaat
  - Jennifer Schopf
  - Martin Swany
- Demo centric
  - Brian Tierney
  - Matt Zekauskas
  - Cees DeLaat
  - And a host of SCinet committee members to review
- Generally Helpful
  - Mary Hester
  - Kate Mace
  - Laura Diaz

- Demo panel discussions will include:
- •Optical networking
- •Software-defined networking
- •Network monitoring and traffic analytics
- •Science DMZs and other campus network constructs
- •Application-based data movement
- •Open clouds and storage area networks

Paper panel discussions will include:

- •OpenFlow and Software Defined Networking
- •Use of alternative protocols and large-scale data movement approaches
- •Advanced tools to support faster campus data networks
- •Tuning networks for specific use cases, such as visualization
- •Adaptations of OpenFlow to work within cloud environments



#### SC15-18, SC15-17 were INDIS-NRE efforts, no specific XNET, however, SC18

However, SC18:

- DTN Team
- Faucet Team
- Optical Cross Connect Team
- 400GE
- Controllers of Controllers (This experiment is hibernating this year.)

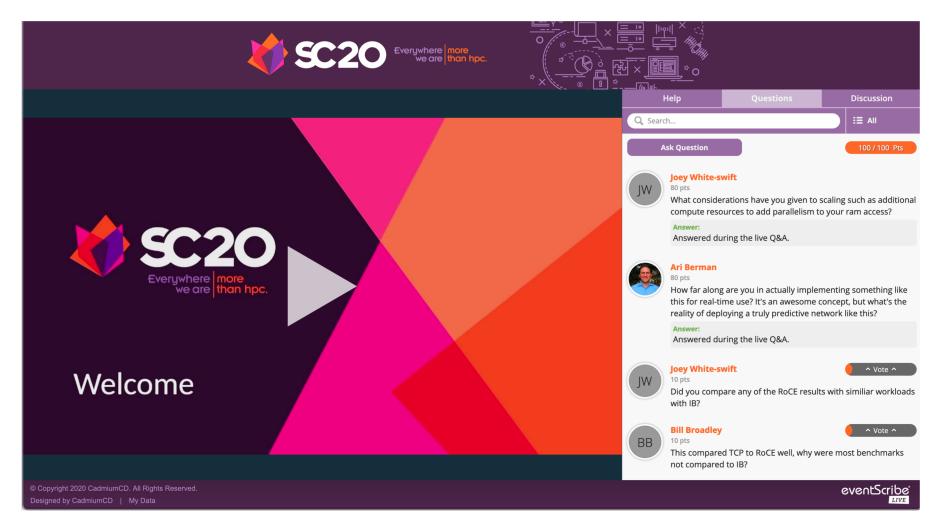


- Intro of Technical Challenge
- SC19 Scinet Data Transfer Node (DTN) as a service
- Streaming Telemetry for network performance visualization and alerting
- Optical Cross-connects
- SCION (Secure multi-path routing)
- Netbox
- Global Virtualization Services (GVS) Network
  Virtualization



#### SC20 ==> Conference Virtualisation

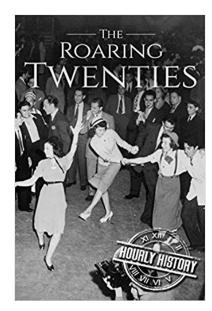
#### Total SCinet Virtualisation! ;-)





#### Title: Future of CI and role of XNET - SCinet in the Roaring Twenties...

- Well, the Twenties 100 years ago ended badly, this century has a challenging start
- The aim of this presentation is to think about how cyber infrastructure to support science will evolve in the twenties and what SCinet may consider as platform offerings supporting booth demonstrators in 2025 and 2030.
- Before predicting the future, let us look in transformational developments in
  - Computing
  - Networking
  - Data
  - Science





#### Some progress

2018



Apple Watch 4 On my wrist ~ 540 MHz ? MFlops 1000 MByte memory 16000 MByte ssd 0,0012 kWh – 18 h

**=~7**×

80 MHz 160 MFlops 8 MByte memory 300 MByte disks 120 kW 1976 Los Alamos

2 SC 18

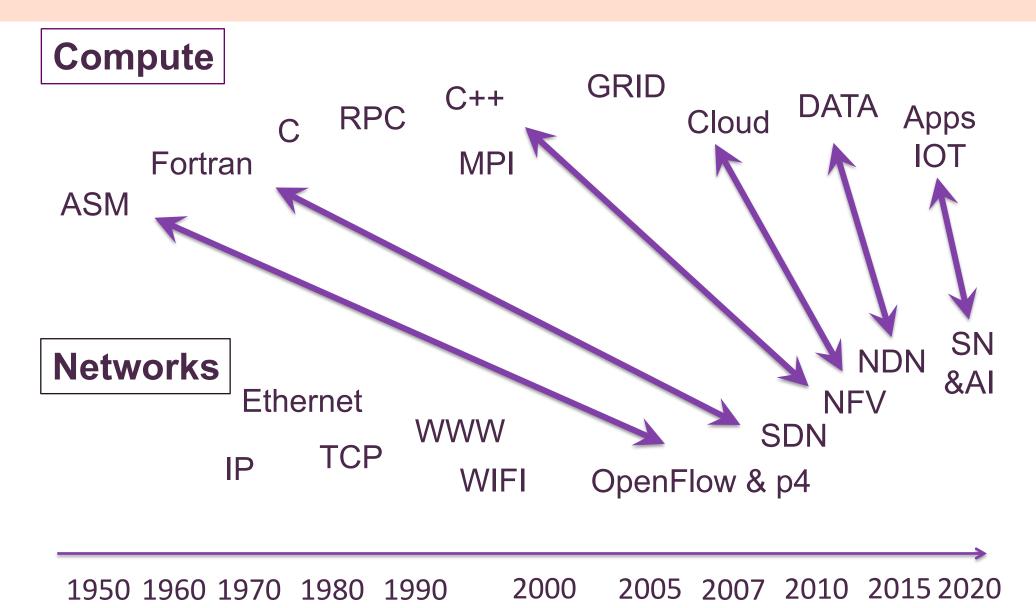
SC



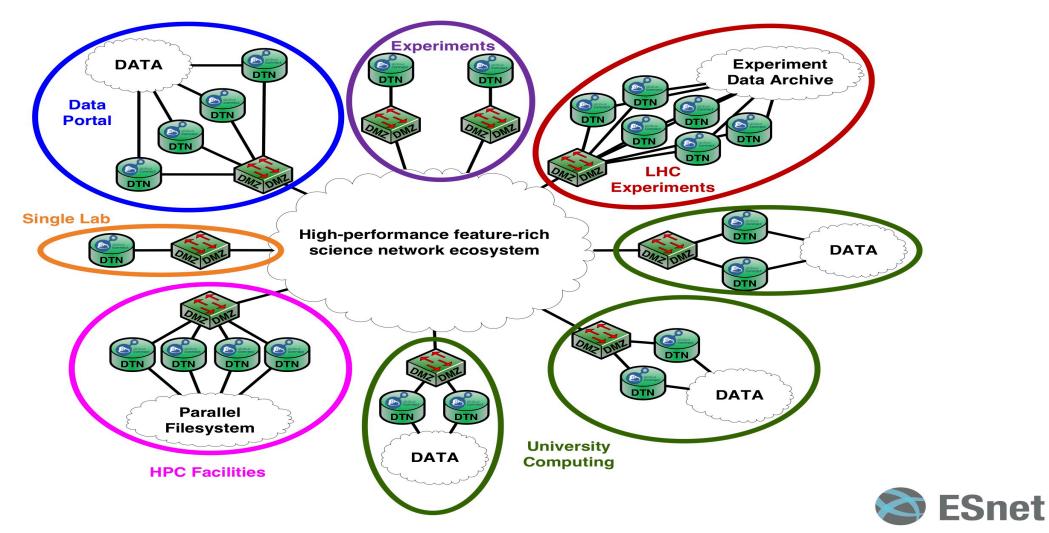




### Timeline



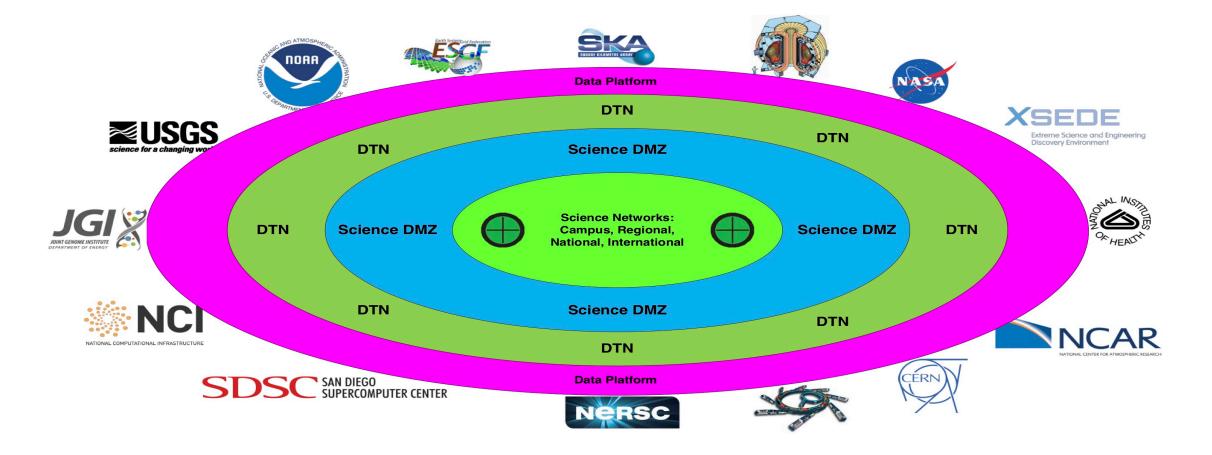
# **Science DMZs for Science Applications**



#### **Courtesy Eli Dart, ESnet**

# **Data Ecosystem – Concentric View**

Looks a lot like an internet of things, but very big things! ③

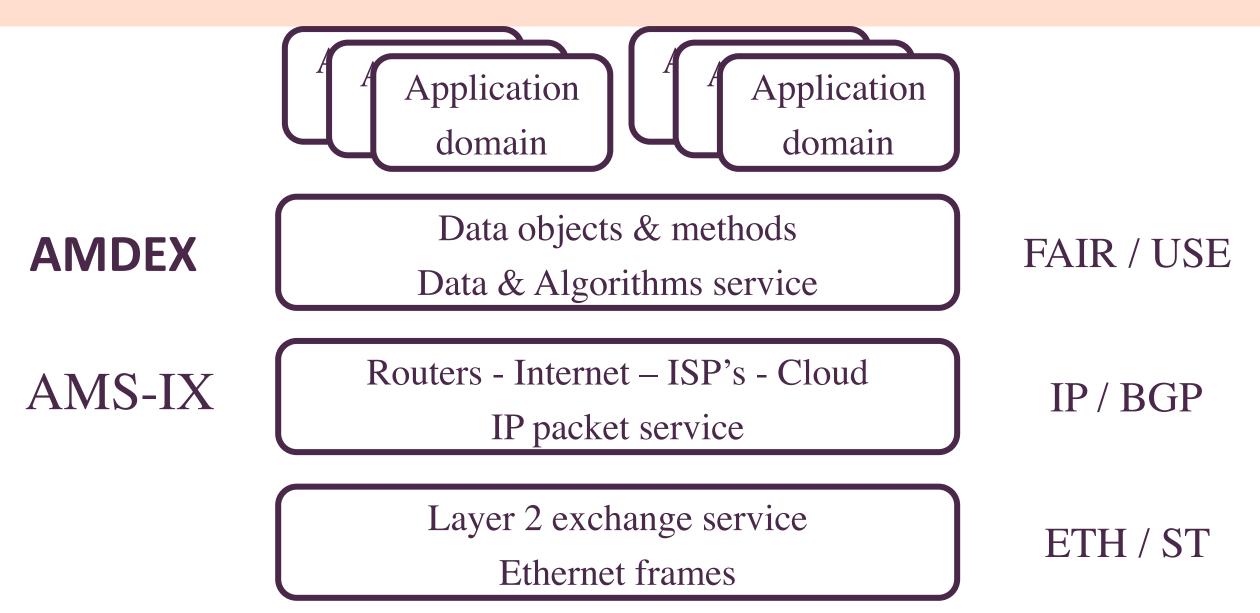


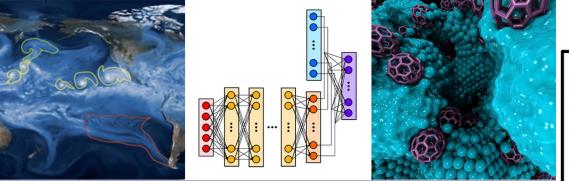


#### Courtesy Eli Dart, ESnet



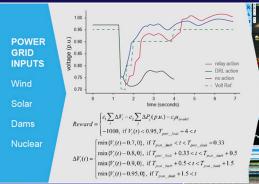
**Responsible and transparant secure data layer** 

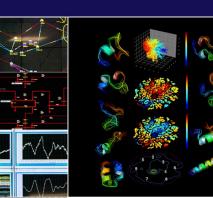




# BASIC RESEARCH NEEDS FOR Scientific Machine Learning

Core Technologies for Artificial Intelligence





Prepared for U.S. Department of Energy Advanced Scientific Computing Research

U.S. DEPARTMENT OF

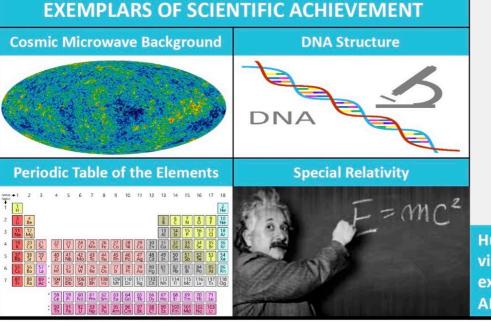
# **Scientific Machine Learning & Artificial Intelligence**

Scientific progress will be driven by

.

- Massive data: sensors, simulations, networks
- Predictive models and adaptive algorithms
- Heterogeneous high-performance computing

Trend: Human-Al collaborations will transform the way science is done.





Human-AI insights enabled via scientific method, experimentation, & AI reinforcement learning.

# **ENERGY** Office of Science

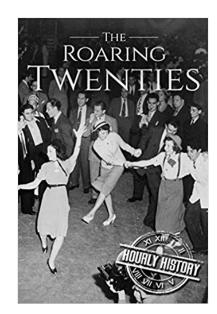
DOE Applied Mathematics Research Program Scientific Machine Learning Workshop (January 2018)

# Workshop report: https://www.osti.gov/biblio/1478744



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  - Computing **>** From Dinosaurs to Ant Colonies
  - Networking **>** From end to end networking to Data Center centric
  - Data **>** From putting Data in the Cloud to Peer to Peer
  - Science -> From IOT-Instrument via Fabric & AI to FAIR and Publication
- SO WHAT?





## SC2x

The way forward:

- Towards full programmability & virtualisation of networks
- Many booth demonstrators are on
  - computational steering of models with data
  - Stream processing
  - Artificial Intelligence & Machine Learning
  - Data distribution and Storage
  - Integration of IOT with data fabrics
- Very few are on speed of transfer & parallellisation of flows
- Introduction of Data Aware Layer
- Introduction of DTN and AI facilities in the network fabric
- Security, transparency and integrity major concerns in the 20's
- Complexity and control → self driving cars facilities



#### SCinet & XNET in 5 to 10 years

- Technical and capabillity challenges
- Introduction of DTN as a Service
- Harbour for Docker Containers and VM's
- AI & ML on demand (maybe, maybe not)
- Security functions

SCinet adopting select data functions, that is the question?



### Questions? In the Q & A and Panel.

- This contribution was supported by the Dutch Science Foundation in the Commit2Data

program projects dl4ld (grant no: 628.001.001) and EPI (grant no: 628.011.028).

# Thanks for your attention!







See: delaat.net/dl4ld , delaat.net/epi and sc.delaat.net

